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## Farming Simulator Academy: Official tutorial series teaches how to farm

When Farming Simulator 22 launches in just a few days, newcomers might need guidance. Cultivators, plows, subsoilers – players new to the world of agricultural simulation can struggle to distinguish these tools with their individual benefits to field preparation. The Farming Simulator Academy is designed to make the first steps in Farming Simulator 22 a whole lot easier. An [introduction video](#) prepares for the following lessons.

### Tutorials accompany player progression

With no experience in farming, whether real or simulated, players might look for a place to receive help, quickly. That's why developer and publisher GIANTS Software introduces the Farming Simulator Academy: Offering text and video tutorials, the Academy is meant to help all players seeking advice for a variety of early challenges.

“We want to offer expedient help provided by our game experts themselves”, says Dennis Reisdorf, Content Marketing Manager at GIANTS Software. “We basically want to take their untrained farmer-hands and accompany them while they advance on their very first farm. If you think a power harrow is a Swedish metal band, you’ve come to the right place.”

### Tutorial series will grow over time

From "how to set up a save game" and "how to plant and harvest grapes" up to "how does animal husbandry work", the tutorial series will cover the most frequent problems of aspiring farmers while reflecting the natural progression of a beginner. The further they get, the more in-depth the topics will get.

With the ground cultivated, and the first tutorials planted on [farming-simulator.com/academy](https://farming-simulator.com/academy), the Farming Simulator Academy will grow over time: GIANTS Software starts with the basics and extends the series with more tutorials in the following weeks and months.

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## The best time to get into farming is now!

The Farming Simulator Academy starts just in time: Farming Simulator 22 releases on November 22nd for PC, Mac, PlayStation®5 (PS5™), Xbox Series X|S, PlayStation®4, Xbox One, and Stadia. Visit the official [Farming Simulator website](#) and the GIANTS Software [press area](#) for more info!

### About GIANTS Software

GIANTS Software is an international video game developer and publisher from Switzerland established in 2004 and known worldwide for creating the popular Farming Simulator series. The team with offices in Switzerland (Zurich), Germany (Erlangen), USA (Chicago) and Czech Republic (Brno) is very committed to maintain close contact to the agricultural industry and to engage with the community. For more information, please visit [giants-software.com](#)

### About Farming Simulator

Since 2008, over 25 million versions of Farming Simulator have been sold worldwide. The game series has been released on all popular platforms including consoles, mobile phones, tablets and PCs since 2008. From the start, the team enabled users to create mods with the company's own GIANTS Engine. With the Farming Simulator League (FSL), the series introduced a competitive eSports mode in 2019 – with teams competing in professional tournaments and many acclaimed brands and sponsors on board. More information available at [farming-simulator.com](#)

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